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**Final Game Pseudocode**

import random

initCards

Create a list representing the deck of cards

dealCards

Shuffle the deck of cards

Hand 26 cards to Player 1 and 26 cards to Player 2

Deal cards to the two players

challenger(player)

Create sequence for when a player plays a power card

slap

Define what qualifies as a slap

main

Initialize central pile

Define power cards

Display victory message for winner at end of game